

Bow Community Building
Status Report #2
January 12, 2018

Here is an update on activities that have been taking place since Report #1.

- Several residents attended the Board of Selectmen meeting this week (1/9/18) to express concern with the proposal to demolish the building and to get more information concerning the status of the building.
- Additional information has been posted on the Town website. This information is important and is needed in order for residents to discuss the options available or come up with new options. This is a team effort and requires active participation by residents.
- There is a great discussion going on now on the “Bow Community” Facebook page. Members of the group have posted ideas as to what could be done to possibly renovate the building, construct a new one, potentially adding in a community building component to the Elementary School renovations, etc. Beginning next week, we will be drawing up a list of the questions that have been raised in the discussion and developing a Q & A section for posting on the Town website.
- The Board, Town Manager and Parks and Recreation staff continue to work together on a plan that would allow the Town to continue to offer as many recreation programs as possible in alternate locations. No one wants the Parks and Recreation Department to be shut down. We are exploring space for the Recreation programs that currently take place at the Community Building, including the Library, school facilities, churches, White Rock and the Fieldhouse Sports. If you have any other ideas, please contact David Stack, 223-3912 or dstack@bownh.gov
- If you would like to be notified when new information about the Community Building is posted on the website, just click on Notify Me and you can sign up to receive notification of the posting. You can also sign up to receive information on a whole range of Town activities. If you have any questions as to how to sign up, please contact Tonia Lindquist in the Town Manager’s Office, 223-3910 or tlindquist@bownh.gov